It is the year 2020.

The Earth has been destroyed. The last nuclear bomb has exploded.

   When it was obvious to everyone that the war would come, a world famous scientist had filled a spacecraft with scientifically sleep-induced children. His name was Dr. Kafka.

   The children ranged from pre-born embryos (in a kind of warm yellow gel) to 12-month-olds, from a wide variety of groups, from all over the world.

   Years before the war, Dr. Kafka had found, orbiting a distant star, a planet that was a nearly perfect copy of Earth, the same atmosphere, plants, forests, islands, deserts, and animal life…except there were no people there. Dr. Kafka dreamed of saving the human race. With the end near, he planned to build a colony on that "sister planet" of earth. **He wanted to start over from the beginning, fresh, with a generation raised in innocence, humans who had never heard of war, or hatred, or any of the problems on earth.**

   One of the children on that spaceship was your brother, Stephen, a three-month-old infant. You came aboard the ship secretly, and when the steel door slammed shut, you were taken by surprise, and trapped. The floor began to tremble. You were in a room surrounded by sleeping, dreaming young lives. The ship began to break the earth's atmosphere just as the bombs began to fall…

   You never found Stephen among the "nursing capsules" that survived take-off.

   After a time, you found Dr. Kafka in another part of the ship. You were amazed; his experiments with radiation had left him sick and pale. He did not have long to live. Indeed, after four terrible months, Dr. Kafka was dead, leaving the project of **designing a new way of life** in your hands…

Your job is to describe the colony that Dr. Kafka dreamed of.

Don't worry about how to raise those babies! They were all raised fine. TEN GENERATIONS HAVE PASSED. Those children have grown up, and their children, and their children, etc. The population is in the hundreds of thousands. **All your plans have succeeded! They are living in the world YOU designed, under the system YOU established. What is that system?**

RULE: You have access to any kind of technology that exists on our world (television, computers, etc.) BUT you DO NOT HAVE TO use it, and you CANNOT use any science fiction new technology that does not really exist. (Also: Do NOT just copy ideas from The Giver, of course.)

YOUR ASSIGNMENT:

What is the system you set up in the world? Describe:
- Your system of **laws, rules, and punishments**
- Your system of **how people are educated**
- Your system for **finding and choosing leaders**, and **how the government runs**
- Your social system & how people **raise families**, and **find enjoyment**

Those four things will be the biggest part of your planning. But you can also think of city plans, music, sports, and anything else you want to.

What will the final project look like?
It has to include lots of information about how your world works…
- It might be a poster, with pictures and text.
- It might be a story or diary entry, as long as it tells all of the information above.
- Be creative, as well as informative. You need the information and content; the style is up to you.
- You will present your project orally to the class in a creative way.